P.R.I.D.E.

Picture Icon		Do Skill	Why Use This Skill?
THUMBS UP!	P •	Praise Behavior	 Increases behavior you like Adds warmth to relationship Models positive social skills Increases self-esteem Examples: You're so good at cleaning up! Awesome waiting your turn! Great job sharing!
TALK BASK PARKOT	R•	Reflect Speech	 Shows child you're listening well Practice to hear words pronounced Allows child to lead conversation Increases communication Examples: (kid) "I made it a lello one." (parent) "You made a yellow star."
	I •	Imitate Play	 Shows you approve of child's play Child starts to model your behavior Teaches child how to interact Helps child feel important Examples: (parent) "I'm going to do the same thing you are because that looks fun."
Contraction and the second	D •	Describe Behavior	 Describes child's body in action Teaches organization & concepts Increases child's focus on task Slows down an active child Examples: You're sitting quietly. You're building with blocks. You're coloring carefully.
	E ●	Enjoy Time Together	 Creates warmth in the relationship Shows how much you care Models positive emotions Demonstrates social skills Examples: Smiling & laughing together. Making eye contact, giving a pat on the back or a hug.

CDI– Don't Skills: Relationship Enhancement

Picture Icon	Don't Skill	Why Avoid This Skill?
	Q • Questions	 Doesn't allow the child to lead play May trigger oppositional response Requires an answer Interrupts the play Examples: "What color is this?" "What are you making now?" "Do you want me to help you?"
	C • Commands	 Playing is one time child can lead Commands take the lead away Minimize negative interaction Examples: "Look at this." "Try using this block." "Let's play with this toy."
No Put Down	C • Criticizing	 Doesn't work to stop bad behaviors Often increases criticized behavior May lower the child's self-esteem Creates an unpleasant interaction Examples: "You're being naughty." "No, honey, that's not right." "I don't like it when you talk back."

What About Tantrums & Misbehavior?

	D• A	Differenti Attention	• Remain non-reactive
AVOID:	NO	DON'T	STOP QUIT NOT

Girard, E. (2013) Visual Learners-Don't Skills for Child Directed Interaction – Modified PCIT Course of Treatment Manual